

## GOATS *Buck, Wether, Doe, Nanny, Kid*

Goats were imported into Hårn along with the first Jarin settlers. They have adapted very well. Goats provide milk, meat, and tallow. Fresh goat cheese is a major source of protein in many areas. Goat horns are used for small implements and decorations. Their hides make very thin leather and have little value as parchment. Goat hair is not used on Hårn.

Goats are not as commercially valuable as sheep and herds of them are most common in marginal lands. Goats thrive in any terrain and are excellent climbers. They not restricted to grass and will eat thorny shrubs, vines, and tree foliage, as well as clothing and other artifacts of human manufacture. Because goats can thrive in poor land, they are often early colonizers of newly assarted land.

Their coats range from grey to black, often with a mix of colors. Although both bucks and does have horns, the buck's are larger. The horns of does and wethers (castrated males) are usually removed. The buck keeps his horns but they are usually blunted. Horns are often uneven and sometimes doubled.

One buck can service 25 does every autumn. A five-month gestation produces two kids in mid-spring. Nannies produce a quart of milk daily for six months after giving birth. A kid can be weaned in as little as a month. Nannies must be milked each morning after the kids are weaned.

Goats hate being wet or cold. Domestic goats return home for hay and fodder and the promise of shelter for the night. Goats are intelligent and protective. They bond with horses and other livestock and are quick to defend their charges with a head-butt or a bleat.

### Golden Kanir

This attractive, inquisitive dairy goat of southeastern Hårn has long golden-brown hair. The Kanir produces high-grade milk that is made into a delicious unveined soft cheese. The hillberries eaten by the Kanir goats of Glenoth Island flavor and color their milk with a faint blush of purple.

### Hefiosa Landrace

This sturdy, agile creature is raised for meat in frontier areas. Small teats make it a poor milker but it can graze uncleared land without injury.



### DOMESTIC GOAT

**Habitat:** Agricultural land  
**Height:** 3' 3"  
**Shoulder:** 2' 9"  
**Weight:** 150 lb  
**Diet:** Grasses, leaves, shoots, scrub  
**Lifespan:** 10-15 years

### ATTRIBUTES

10 STR 15 EYE 06 INT 15 END  
 14 STA 16 HRG 06 AUR 35 MOV  
 15 AGL 20 SML 14 WIL

### SKILLS

42 INITIATIVE 68 AWARENESS  
 45 DODGE 60 STEALTH  
 40 KICK 1B 75 HORN 3B  
 72 CLIMB 60 BITE 1B  
 52 JUMP

- **Head-butt Attacks:** A goat's preferred attack is to charge and head-butt the opponent, then flee. Add 1 point of horn damage for every 5 feet a goat runs before striking an opponent, up to a maximum of 20 feet (+4 points).

### ARMOUR

B5 E4 P1 F3 GAC 1

### STRIKE LOCATIONS

01-06 Head  
 07-21 Neck  
 22-32 •Foreleg  
 33-55 Flank (Thorax)  
 56-67 Abdomen  
 68-85 •Quarter (Hip)  
 86-98 •Hind Leg  
 99-00 Tail  
 • Odd = Left, Even = Right

### ECONOMIC DATA

Product	Quantity	Value
Goat (live)	1	12-18d+
Kid (live)	1/year	10d
Milk	45 gal	2d/gal
Hide	1	2d
Meat	75 lb	1-2d

Meat prices are retail in town markets. Manor prices will be up to 50% less. Most animals are sold live and butchered in the autumn.

## GOATS 2

# MOUNTAIN GOAT

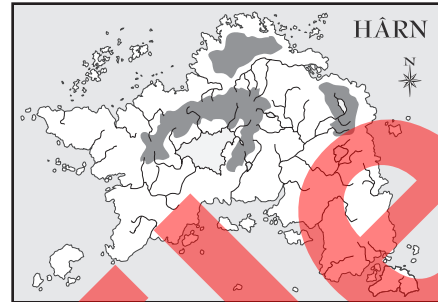
*Woolly Goat, Whitebeard Goat*

The mountain goat prefers to live on the cold alpine slopes of the Jahl Mountains and above the treeline of the Rayesha, Sorkin, and Felsha mountains. They descend to lower elevations in search of grazing and may even move down to near sea level where the mountains meet the coast. They have thick, double-layered white coats that protect them from gale-force winds and temperatures well below freezing. For this reason, cloaks of mountain goat skin are very popular in the north; the pelts bring good prices from Orbaalese and Ivinian traders.

The mountain goat is fairly large, bigger than a wild boar, with both males and females equipped with fierce 6–12 inch horns that they use to protect themselves against wolves and bears. They are sure-footed and agile over rock scree and are sometimes used as pack animals by the Khuzdul.

Mountain goats are able to climb slopes that their natural predators can only tackle at a slower pace. The mountain goat is nearly invulnerable to attack in its preferred habitat, except by flying beasts such as the yelgri, wyvern, and Northern Eagle. They are typically only killed by bowshot at long range unless they are unfortunate enough to be caught in an alpine meadow and unable to retreat to the precipitous slopes in time.

In a popular tale sung by the skalds of Orbaal, a young man seeks the hand of the daughter of his clan head. The clan head sets tasks for him to complete, which he finishes with ease. The last task is to capture a mountain goat with his bare hands. The majority of the tale recounts his amusing adventures in the mountains, chasing mountain goats around the meadows, scrambling up scree slopes, jumping from one ledge to another, and plunging off pinnacles. While in most versions he ends up with his beloved's hand, in one risqué version popular among the Jarin, he marries the goat instead.



### MOUNTAIN GOAT

**Habitat:** Mountain  
**Height:** 3' 9"  
**Shoulder:** 3' 3"  
**Weight:** 200 lb  
**Diet:** Herbivore  
**Lifespan:** 12–15  
**Group:** 1–6

#### ATTRIBUTES

10 STR	15 EYE	05 INT	13 END
15 STA	16 HRG	06 AUR	35 MOV
16 AGL	20 SML	15 WIL	

#### SKILLS

75 INITIATIVE	68 AWARENESS
80 DODGE	64 STEALTH
80 HORN 3B	48 JUMPING
56 BITE 2P	

#### ARMOUR

B5 E4 P1 F3 GAC1

#### STRIKE LOCATIONS

01–06 Head  
07–21 Neck  
22–32 •Foreleg  
33–55 Flank (Thorax)  
56–67 Abdomen  
68–85 •Quarter (Hip)  
86–98 •Hind Leg  
99–00 Tail  
• Odd = Left, Even = Right

#### CREDITS

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