WARS PAST. WARS PRESENT.

In the 3050s, the discoveries of long-buried Star
League records led to a plethora of new cutting-edge
BattleMech and vehicle designs by the end of that
decade, resurrected from the blueprints of design firms
centuries old and thought lost to antiquity. Ten years
later, these designs have moved from novelty to
workhors, as the Inner Sphere once more finds
itself thwar!

updated to circa 3070, BattleTech Technical Readout:
Description Upgrade™ launches these designs into the Jihad time

frame, including notable MechWarriors/crews, as well as new variants. Additionally, a battle armor section has been included, providing full BattleTech stats, and updating the histories for these twenty venerable designs.



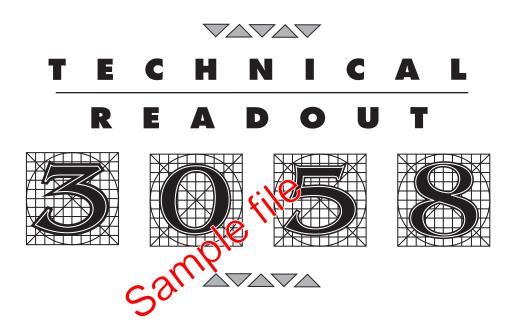
BATTLETECH





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INTRODUCTION

Iready six years have passed since the invading Clans and ComStar signed the Truce of Tukayyid, and the Inner Sphere's fifteen-year breathing space is rapidly diminishing. Recent events in Clan-occupied space signal even more serious trouble—if the Clans' internal warring results in the Crusader faction gaining the upper hand, the Clans may repudiate the truce and resume their war against us well before Truce End. Fortunately, the militaries of the Inner Sphere have taken the initiative in the years since 3052. Their imaginations fueled by the recovery of Star League-era technology and captured Clan OmniMechs, Inner Sphere military designers and manufacturers have developed powerful new BattleMechs and vehicles, resurrected war machines lost to us during the Succession Wars, and significantly upgraded existing designs. Technological breakthroughs in the Draconis Combine have allowed the DCMS to deploy prototype OmniMechs. Though Inner Sphere manufacturers have not yet succeeded in duplicating Clan weapons, the Kurita OmniMechs can make more efficient and thorough use of battlefield salvage. These and other developments have given us hope that we will face our enemies on a more level field of combat when the Clan War beings again.

The Clans, of course, have also been busy. New OmniMechs are appearing within their ranks, many of them in front-line units. This report includes our latest intelligence on Clan OmniMechs, both new models and additional observations of those described in earlier reports. It also covers Inner Sphere BattleMechs and vehicles, both new designs and machines from the days of the Star League. For analysts and commanders interested in current military technology, this technical readout is a vital reference.

As always, my staff and I gratefully acknowledge the support and assistance of Precentor Martial Anastasius Focht, whose suggestion it was that we include original ComStar BattleMech designs in this report. We also thank the legions of ComStar personnel whose observations and painstaking research make up this book. Without their efforts, this work would not have been possible.

—Merle Jimmus Demi-Precentor V-sigma ComStar Archives, Terra 25 January 3058

As I begun to work on the upgrade to the original ComStar *Technical Readout: 3058* decturient, the attacks by various mercenary forces led by Wayne Waco were already several days underway in Harlech. However, as part of my on-going duties, I felt it imperative to finigh that you ment.

As all know, the last few years have been filled with horrors the likes of which years not seen since the First Succession Wars. My Dragoons in particular have been savaged, their home destroyed, regiments annihilated, so many civilians dead ... yet duty demands we rule go on. While Dragoon soldiers take the field against both the hated Blakists as well as enemies that would use this opportunity for their own gain, Wolfnet must continue, must strive to overcome the mistakes and errors of the recent past and do what we do best: provide timely, critical information.

With that in mind, though the task has proven difficult in the extreme due to the loss of records, facilities and personnel—not to mention the ongoing needs of Wolfnet stretching resources paper-thin—I deemed it of the utmost importance to finish this series of upgrades to the original ComStar technical readout documents. Newly discovered information, battlefield reports, new variants: all may prove critical to the Dragoons (and to any power fighting against the Word of Blake and other tyrants).

As with previous documents, this material covers recent battles where a BattleMech or vehicle played a pivotal role, new variants and MechWarriors who have gained wide-spread recognition. Also, considering their now-rampant use in almost every military, I've appended a section detailing the most common battle armor currently in use. I have also reorganized the presentation of the entire product, providing a delineation of original Star League designs and those of more recent design and manufacture.

As ever, this document is dedicated to Ryn Nikoli and her tireless team.

Major-General Margaret Tulliver
 Deputy Director, Wolfnet
 March 3070

