

SHADOWRUN© is a Registered Trademark of FASA Corporation.
BLOOD IN THE BOARDROOM™ is a Trademark of FASA Corporation.
Copyright © 1998 FASA Corporation. All Rights Reserved. Printed in the USA.

### Killing the competition is no longer a figure of speech ,...

The boardrooms become war rooms as the movers and shakers shift their fights from the stock exchange to the streets. Using everything from military-scale assaults on ultra-secure company compounds to stealth missions and sabotage, the fat cats have gone to war. Dunkelzahn's will made the head of security for Fuchi Industrial Electronics a voting member of Renraku's board of directorsand all hell broke loose. Now Fuchi is in a civil war that may destroy the corporation. Renraku is under siege on every front and must turn to an old enemy to survive, as Ares goes on the offensive to purge itself of traitors. Even minor-leaguer Yamatetsu must fight its way out of Japan when a metahuman takes e helm.

isn't a stack of stocks or a portfolio of
Investments, but a professional shadowrun
team willing to keep its mouth shut and do
the job.

As the blood flows from the boardroom into the shadows, it's a gamble to choose the winning side—because no runner wants to end up on the bottom of this pile.

Blood In the Boardroom covers the events of two years of clashing megacorporations and corporate civil war. This Shadowrun® adventure offers gamemasters the opportunity to easily tailor a non-linear story line to their group's specific interests and style of play. It provides everything gamemasters need to involve their players' characters in the corporate war. Intended for gamemasters and players of all experience levels. For use with Shadowrun.





## BOARDROOM BOARDROOM



FASA CORPORATION

## CONTENTS

NTIODUCTION   8	PROLOGUE: PIECES OF A PUZZLE	6	Adventure Frameworks	44
New Summary		120	This is Your Brain on Otaku	44
How to Use this Book   9				46
Mooking the Characters	- CONTROL - CONT		What Does a Ten-Thousand-Year-Old	
RINNING BLOOD IN THE BOARDROOM   11		4.57		48
Hooking the Characters				49
Simple Run, Minimal Complications	· 프로그램 프로그램 프로그램 프로그램 프로그램 (1982년 1982년 1982	- 11	Adventure Ideas	50
Security			Unwilling Transfer	
Security		7/2		
This is Personal				
Alternate Campaigns 12 TRACK 3: CROSS PURPOSES 52 Camemastering the Corporations 14 Motor City Madness 52 Unided Loyalties 14 Ares Macrotechnology History 52 What's Goling Down 52 Whorking for a faction 14 Ares Macrotechnology History 53 The Orphans 16 Double Cross 56 Story Structures 16 Cross Applied Technologies History 57 One-Track Mind 16 Jumping the Tracks 17 Cross Applied Technologies History 58 Freeform Plot Line 17 Knovel Plot Line 18 Ackground and Additional Information 18 Knight's Gambit 63 Adventure Ideas 64 Look Before You Leap 64 Knight's Gambit 63 Adventure Ideas 64 Look Before You Leap 64 Knight's Gambit 63 Adventure Ideas 65 Knight's Gambit 6		7.57		
Camemastering the Corporations				
Divided Loyalties				
Working for a Faction				
Research Terrorism				
The Orphans				
Story Structures				
One-Track Mind		- III		
Jumping the Tracks   17				
Freeform Plot Line   17				
Novel Plot Line				
Running Outside Seattile				
Ending the War   17				
Background and Additional Information   18				
Timeline of Events				
TRACK I: CIVIL WAR There Goes the Nelghborhood What's Going Down Plague of Angels Where There's a Will Death of a Megacorp The Players Novatech, Inc. Renau Corputer Systems Plague of Angels Crash Team Players Plague of Angels On Location Pacific Prosperity Group History The Players Plague of Mar's Going Down The Players Plague of Angels On Location The Players The				
Look Before You Leap		18		
Return Policy		200		
Fuchi History  Matrix Management  Mirer There's a Will  Death of a Megacorp  The Players  A Megacorp  The Players  A Monatech, Inc.  Renraku Computer Systems  Shiawase Corporation  Crash Team  Crash Team  Crash Team  Crash Team  Crash Team  Crash Team  Adventure Ideas  Hostile Takeover  A Giff for the Bride  Bustin' Out  TRACK 2: NECK AND NECK  TRACK 2: NECK AND NECK  A Stroke of Genius  Miles to Go  A Very Bad Year  The Players  Plague of Angels  Goffen Plece  Green P				
Matrix Management         23         Green Piece         67           Where There's a Will         24         Virtual Funds         67           Death of a Megacorp         25         TRACK 4: OUT OF THE EAST         69           The Players         26         On Location         69           Novatech, Inc.         26         What's Going Down         71           Renraku Computer Systems         27         Pacific Prosperity Group History         71           Shiawase Corporation         27         Yamatetsu History         72           Adventure frameworks         29         Eastern Tiger Corporation         75           Crash Team         29         Eastern Tiger Corporation         75           Loose Lips Fry Chips         31         Federated Boeing         75           Lose Lips Fry Chips         31         Federated Boeing         75           Adventure Ideas         34         Monobe International         76           Adventure Ideas         34         Pacific Prosperity Group         76           A Gift for the Bride         34         Pacific Rim Bank and Financial Services Corp.         77           Bustin' Out         34         Tan Tien, Inc.         77           TRACK 2: NECK AND NECK				
Where There's a Will         24         Virtual Funds         67           Death of a Megacorp         25         TRACK 4: OUT OF THE EAST         69           The Players         26         On Location         69           Novatech, Inc.         26         What's Going Down         71           Rentaku Computer Systems         27         Pacific Prosperity Group History         71           Shiawase Corporation         27         Yamatetsu History         72           Adventure Frameworks         29         The Players         74           Crash Team         29         Eastern Tiger Corporation         75           Loose Lips Fry Chips         31         Federated Boeing         75           Black Operations         32         Kwonsham Industries         76           Adventure Ideas         34         Monobe International         76           Hostile Takeover         34         Pacific Prosperity Group         76           A Gift for the Bride         34         Pacific Rim Bank and Financial Services Corp.         77           Bustin' Out         34         Tan Tien, Inc.         77           TRACK 2: NECK AND NECK         35         Wuxing, Inc.         77           On the Brink         35		22		
Death of a Megacorp		23		
The Players         26         On Location         69           Novatech, Inc.         26         What's Going Down         71           Renraku Computer Systems         27         Pacific Prosperity Group History         71           Shiawase Corporation         27         Yamatetsu History         72           Adventure frameworks         29         The Players         74           Crash Team         29         Eastern Tiger Corporation         75           Loose Lips Fry Chips         31         Federated Boeing         75           Black Operations         32         Kwonsham Industries         76           Adventure Ideas         34         Monobe International         76           Hostile Takeover         34         Pacific Prosperity Group         76           A Gift for the Bride         34         Pacific Rim Bank and Financial Services Corp.         77           Bustin' Out         34         Tan Tien, Inc.         77           TRACK 2: NECK AND NECK         35         Wuxing, Inc.         77           TRACK 2: NECK AND NECK         35         Wuxing, Inc.         77           On the Brink         35         Yakashima Technologies         78           What's Going Down         37		77.50		
Novatech, Inc. Renraku Computer Systems 27 Pacific Prosperity Group History 71 Shiawase Corporation 27 Yamatetsu History 72 Adventure Frameworks 29 The Players 74 Crash Team 29 Eastern Tiger Corporation 75 Loose Lips Fry Chips 31 Federated Boeing 75 Black Operations 32 Kwonsham Industries 76 Adventure Ideas 34 Monobe International 76 Hostile Takeover 34 Pacific Prosperity Group 76 Bustin' Out 34 Pacific Rim Bank and Financial Services Corp. 77 TRACK 2: NECK AND NECK 35 Wuxing, Inc. 77 TRACK 2: NECK AND NECK 35 Yakashima Technologies 78 What's Going Down 37 Yamatetsu Corporation 78 Renraku History 37 Adventure Frameworks 80 Mainframed 81 Miles to Go 40 What's in a Name? 84 Nerick Stop Renraku Computer Systems 41 Ancient Chinese Secret, Huh? 86 Fuchi Industrial Electronics 41 Truck Stop Renraku Computer Systems 43 Mob Clash 86	Death of a Megacorp			
Renraku Computer Systems 27 Pacific Prosperity Group History 71 Shiawase Corporation 27 Yamatetsu History 72 Adventure Frameworks 29 The Players 74 Crash Team 29 Eastern Tiger Corporation 75 Black Operations 31 Federated Boeing 75 Black Operations 32 Kwonsham Industries 76 Adventure Ideas 34 Monobe International 76 Hostile Takeover 34 Pacific Prosperity Group 76 A Gift for the Bride 34 Pacific Rim Bank and Financial Services Corp. 77 Advisity Out 34 Tan Tien, Inc. 77 TRACK 2: NECK AND NECK 35 Wuxing, Inc. 77 Yamatetsu Corporation 78 Renraku History 37 Adventure Frameworks 80 Burning the Candle at Both Ends 38 The Needle and the Damage Done 80 A Stroke of Genius 39 Mainframed 81 Miles to Go 40 What's in a Name? 84 Adventure Ideas 80 Renraku Computer Systems 41 Ancient Chinese Secret, Huh? 86 Renraku Computer Systems 43 Mob Clash 86 Renraku Computer Systems 45 Mob Clash 86 Renraku Computer Systems 45 Mob Clash 86 Renraku Computer Systems 45 Mob Clash 86 Renraku Computer Systems 46 Mob Clash 86 Renraku Computer Systems 47 Mob Clash 86 Renraku Computer Systems 48 Mob Clash 86 Renraku Computer Systems 48 Mob Clash 86 Renraku Computer Systems 86 Renraku Computer Systems 86 Renraku Computer Systems 87 Mob Clash 87 Renraku Computer Systems 87 Renraku				
Shlawase Corporation 27 Yamatetsu History 72 Adventure Frameworks 29 The Players 74 Crash Team 29 Eastern Tiger Corporation 75 Loose Lips Fry Chips 31 Federated Boeing 75 Black Operations 32 Kwonsham Industries 76 Adventure Ideas 34 Monobe International 76 Hostile Takeover 34 Pacific Prosperity Group 76 A Gift for the Bride 34 Pacific Rim Bank and Financial Services Corp. 77 Bustin' Out 34 Tan Tien, Inc. 77 TRACK 2: NECK AND NECK 35 Wuxing, Inc. 77 On the Brink 35 Yakashima Technologies 78 What's Going Down 37 Yamatetsu Corporation 78 Rerraku History 37 Adventure Frameworks 80 Burning the Candle at Both Ends 38 The Needle and the Damage Done 80 A Stroke of Genius 39 Mainframed 81 Miles to Go 40 What's in a Name? 84 A Very Bad Year 41 Adventure Ideas 86 The Players 41 Ancient Chinese Secret, Huh? 86 Renraku Computer Systems 43 Mob Clash 87				
Adventure Frameworks         29         The Players         74           Crash Team         29         Eastern Tiger Corporation         75           Loose Lips Fry Chips         31         Federated Boeing         75           Black Operations         32         Kwonsham Industries         76           Adventure Ideas         34         Monobe International         76           Hostile Takeover         34         Pacific Prosperity Group         76           A Clift for the Bride         34         Pacific Rim Bank and Financial Services Corp.         77           Bustin' Out         34         Tan Tien, Inc.         77           TRACK 2: NECK AND NECK         35         Wuxing, Inc.         77           On the Brink         35         Yakashima Technologies         78           What's Going Down         37         Yamatetsu Corporation         78           Rerraku History         37         Adventure Frameworks         80           Burning the Candle at Both Ends         38         The Needle and the Damage Done         80           A Stroke of Genius         39         Mainframed         81           Miles to Go         40         What's in a Name?         84           A Very Bad Year         41 </td <td></td> <td></td> <td></td> <td></td>				
Crash Team Loose Lips Fry Chips Black Operations Adventure Ideas Adventure Ideas A Gift for the Bride Bustin' Out  TRACK 2: NECK AND NECK On the Brink What's Going Down Renraku History Burning the Candle at Both Ends A Stroke of Genius A Stroke of Genius A Stroke of Genius A Very Bad Year Fuchi Industrial Electronics Renraku Computer Systems A Stroke of Genius A Stroke of Genius A Computer Systems A Mob Clash A Stroke Stroke of Genius A Computer Systems A Mob Clash A Stroke Stroke of Genius A Computer Systems A Mob Clash A Stroke Stroke Of Genius A Computer Systems A Mob Clash A Mob Clash A Mob Clash A Mob Clash A More Stroke Stroke Of Stro				
Loose Lips Fry Chips Black Operations 32 Kwonsham Industries 76 Adventure Ideas 34 Monobe International 76 A Gift for the Bride A Gift for the Bride Bustin' Out 34 Pacific Rim Bank and Financial Services Corp. TRACK 2: NECK AND NECK 35 Wuxing, Inc. On the Brink 35 Yakashima Technologies What's Going Down Renraku History Burning the Candle at Both Ends A Stroke of Genius Miles to Go A Very Bad Year Fuchi Industrial Electronics Fundal Main France Fundal Computer Systems  31 Federated Boeing Feder				
Black Operations  Adventure Ideas  Adventure Ideas  Hostile Takeover  A Gift for the Bride Bustin' Out  TRACK 2: NECK AND NECK  On the Brink  What's Going Down  Rerraku History  Burning the Candle at Both Ends  A Stroke of Genius  Miles to Go  A Very Bad Year  The Players  Fuchi Industrial Electronics  Renaku Computer Systems  32  Kwonsham Inclustries  76  Monobe International  Pacific Prosperity Group  76  Reacific Rim Bank and Financial Services Corp.  77  77  77  77  77  77  77  77  78  78  78  79  78  78				
Adventure Ideas34Monobe International76Hostile Takeover34Pacific Prosperity Group76A Gift for the Bride34Pacific Rim Bank and Financial Services Corp.77Bustin' Out34Tan Tien, Inc.77TRACK 2: NECK AND NECK35Wuxing, Inc.77On the Brink35Yakashima Technologies78What's Going Down37Yamatetsu Corporation78Renraku History37Adventure Frameworks80Burning the Candle at Both Ends38The Needle and the Damage Done80A Stroke of Genius39Mainframed81Miles to Go40What's in a Name?84A Very Bad Year41Adventure Ideas86The Players41Adventure Ideas86Fuchi Industrial Electronics41Truck Stop87Renraku Computer Systems43Mob Clash86				
Hostile Takeover A Gift for the Bride Bustin' Out  TRACK 2: NECK AND NECK 35 Wuxing, Inc.  On the Brink 36 What's Going Down Renraku History Burning the Candle at Both Ends A Stroke of Genius Miles to Go A Very Bad Year  The Players Fuchi Industrial Electronics Renraku Computer Systems  A Gift for the Bride A Gift for the Bride A Stroke of Genius A Very Bad Year A Very Bad Year A Miles to Go A Very Bad Year A Mob Clash A Mob Clash	Black Operations			170
A Gift for the Bride Bustin' Out 34 Tan Tien, Inc. 77  TRACK 2: NECK AND NECK 35 Wuxing, Inc. 78  On the Brink 35 Yakashima Technologies 78  What's Going Down 37 Yamatetsu Corporation 78  Renraku History 37 Adventure Frameworks 38 The Needle and the Damage Done 40 A Stroke of Genius 41 Adventure Ideas 41 Adventure Ideas 41 Adventure Ideas 42 Ancient Chinese Secret, Huh? 43 Fuchi Industrial Electronics 44 Truck Stop 45 Anob Clash 46 Anob Clash 47  Truck Stop 47  Mob Clash 47  Mainframed 48  Mob Clash	Adventure Ideas			
Bustin' Out 34 Tan Tien, Inc. 77  TRACK 2: NECK AND NECK 35 Wuxing, Inc. 77  On the Brink 35 Yakashima Technologies 78  What's Going Down 37 Yamatetsu Corporation 78  Renraku History 37 Adventure Frameworks 80  Burning the Candle at Both Ends 38 The Needle and the Damage Done 80  A Stroke of Genius 39 Mainframed 81  Miles to Go 40 What's in a Name? 84  A Very Bad Year 41 Adventure Ideas 86  The Players 41 Ancient Chinese Secret, Huh? 86  Fuchi Industrial Electronics 41 Truck Stop 87  Renraku Computer Systems 43 Mob Clash	Hostile Takeover			
TRACK 2: NECK AND NECK  On the Brink  35 Yakashima Technologies  What's Going Down  Renraku History  37 Adventure Frameworks  Burning the Candle at Both Ends  A Stroke of Genius  Miles to Go  40 What's in a Name?  A Very Bad Year  The Players  Fuchi Industrial Electronics  Renraku Computer Systems  38 Wuxing, Inc.  78  78  78  78  Wuxing, Inc.  78  78  78  78  78  78  Adventure Frameworks  80  Maniframed  Miles to Go  What's in a Name?  Adventure Ideas  The Players  Fuchi Industrial Electronics  All  Truck Stop  Renraku Computer Systems  43 Mob Clash	A Gift for the Bride	34	Pacific Rim Bank and Financial Services Corp	
On the Brink35Yakashima Technologies78What's Going Down37Yamatetsu Corporation78Renraku History37Adventure Frameworks80Burning the Candle at Both Ends38The Needle and the Damage Done80A Stroke of Genius39Mainframed81Miles to Go40What's in a Name?84A Very Bad Year41Adventure Ideas86The Players41Ancient Chinese Secret, Huh?86Fuchi Industrial Electronics41Truck Stop87Renraku Computer Systems43Mob Clash87	Bustin' Out		Tan Tien, Inc.	
What's Going Down37Yamatetsu Corporation78Renaku History37Adventure Frameworks80Burning the Candle at Both Ends38The Needle and the Damage Done80A Stroke of Genius39Mainframed81Miles to Go40What's in a Name?84A Very Bad Year41Adventure Ideas86The Players41Ancient Chinese Secret, Huh?86Fuchi Industrial Electronics41Truck Stop87Renraku Computer Systems43Mob Clash87	TRACK 2: NECK AND NECK			
Renraku History 37 Adventure Frameworks 80 Burning the Candle at Both Ends 38 The Needle and the Damage Done 80 A Stroke of Genius 39 Mainframed 81 Miles to Go 40 What's in a Name? 84 A Very Bad Year 41 Adventure Ideas 86 The Players 41 Ancient Chinese Secret, Huh? 86 Fuchi Industrial Electronics 41 Truck Stop Renraku Computer Systems 43 Mob Clash	On the Brink			
Burning the Candle at Both Ends 38 The Needle and the Damage Done 80 A Stroke of Genius 39 Mainframed 81 Miles to Go 40 What's in a Name? 84 A Very Bad Year 41 Adventure Ideas 86 The Players 41 Ancient Chinese Secret, Huh? 86 Fuchi Industrial Electronics 41 Truck Stop 87 Renraku Computer Systems 43 Mob Clash	What's Going Down	37		
A Stroke of Genius       39       Mainframed       81         Miles to Go       40       What's in a Name?       84         A Very Bad Year       41       Adventure Ideas       86         The Players       41       Ancient Chinese Secret, Huh?       86         Fuchi Industrial Electronics       41       Truck Stop       87         Renraku Computer Systems       43       Mob Clash       87			Adventure Frameworks	8
Miles to Go 40 What's in a Name? 84 A Very Bad Year 41 Adventure Ideas 86 The Players 41 Ancient Chinese Secret, Huh? 86 Fuchi Industrial Electronics 41 Truck Stop 87 Renraku Computer Systems 43 Mob Clash 87	Burning the Candle at Both Ends	38	The Needle and the Damage Done	8
A Very Bad Year 41 Adventure Ideas 86 The Players 41 Ancient Chinese Secret, Huh? 86 Fuchi Industrial Electronics 41 Truck Stop 87 Renraku Computer Systems 43 Mob Clash 87	A Stroke of Genius	39	Mainframed	8
The Players41Ancient Chinese Secret, Huh?80Fuchi Industrial Electronics41Truck Stop87Renraku Computer Systems43Mob Clash87	Miles to Go	40	What's in a Name?	8
Fuchi Industrial Electronics 41 Truck Stop 87 Renraku Computer Systems 43 Mob Clash 87	A Very Bad Year	41	Adventure Ideas	8
Renraku Computer Systems 43 Mob Clash 87	The Players	41	Ancient Chinese Secret, Huh?	8
	Fuchi Industrial Electronics	41	Truck Stop	8
Transys Neuronet 44 Tome Raiders 87	Renraku Computer Systems	43	Mob Clash	8
	Transys Neuronet	44	Tome Raiders	8

#### **BLOOD IN THE BOARDROOM**

#### Credits

#### Writing

**Brian Schoner** 

#### **Additional Writing**

Mike Mulvihill, Robert Boyle

#### **Product Development**

Mike Mulvihill

#### **Project Editing**

Diane Piron-Gelman Sharon Turner Mulvihill Robert Boyle

#### Shadowrun Line Developer

Mike Mulvihill

#### **Editorial Staff**

Editorial Director
Donna Ippolito
Managing Editor
Sharon Turner Mulvihill
Associate Editor
Diane Piron-Gelman
Assistant Editor
Robert Boyle

#### **Production Staff**

Art Director Jim Nelson

Cover Art

Doug Andersen

Cover Design

John Bridegroom

Illustrations

Tom Baxa

Joel Biske

Tom Fowler

Fred Hooper

Mike Jackson

Scott James

Larry MacDougall

Layout

John Bridegroom

#### **Author Dedication**

Dedicated to my wife, Renata, who anchors me in this world while I'm writing about different ones. Thanks for fending off the rest of the world for me. O meu coração pertence á você.

#### Additional Thanks to:

Steve Kenson, for quotes from his Shadowrun novel Technobabel.



SHADOWRUN® is a Registered Trademark of FASA Corporation.
BLOOD IN THE BOARDROOM™ is a Trademark of FASA Corporation.
Copyright © 1998 FASA Corporation.
All Rights Reserved. Printed in the U. S. A.

Published by FASA Corporation •1100 W. Cermak Road • Suite B305 Chicago, IL 60608

FASA Corporation can be reached on America OnLine (E. Mail—FASALou (Earthdawn), FASAInfo (BattleTech, Shadowrun, General Information) or FASA Art (Art Comments)) in the Online Gaming area (Keyword "Gaming"). Via InterNet use <AOL Account Name>@AOL.COM, but please, no list or server subscriptions. Thanks!

Visit FASA on the World Wide Web at http://www.FASA.com

# WWLO

"I have taken all knowledge to be my province."—Francis Bacon "Humankind cannot bear very much reality."—T. S. Eliot

#### A WORD FROM OUR SPONSOR:

I've seen it all. A year away from the fiftieth anniversary of the Awakening and nothing has settled down. Heck, in my mediocre life-span alone a major North American city has been nuked and walled off; a dragon ran for president of the UCAS and won; said dragon was assassinated and used our little BBS as the forum to drek-over half the world's population; a megacorp expired and three new ones rose like heads on a hydra to take its place; and a metahuman took control of one of the biggest corps in the world. What's weird is that all of this has taken place in the last six years ... it's as if someone new is in control of our world. It's hard to imagine what else could happen, so now I can die a happy decker.



THE BACK STOCK
The Underworld (The criminal aderbelly flayed and exposed)
Target: UCAS (Visit Beants, Motor City and Bug Central)
Rigger 2 (Don't let the day on you down ...)

pirates and revolution - see how the other half lives) Cyberpirates (Smuggli

Go To Complete Gray Archives



#### THE DAILY SPECIAL

Blood In The Boardroom!

That's right, the blood is flowing from the penthouses of those huge arcologies instead of the gutter, but the result is the same—the stench of death, mayhem and nuyen are in the air. This is the place to get the skinny on who's loyal to whom and whose hoop you need to kiss or kick. Information and misinformation is pouring in faster than we can process it. Before you dive into the deep end, check out these downloads.



#### COMING SOON

Target: Smuggler Havens (The places to visit to dump goods and get a little R&R) New Seattle (Updated and now coated with our own special sauce!)

The Corporate Download (Everything you need on the corps but were really afraid to ask)

Mags/Vids

Message Boards

Private Rooms

Misc. opics

Hell

Decker House



Meat Body Is?

#### FRIENDS OF FRIENDS

Even our contacts have no idea what the drek is going down. That's right, even Shadowland's vaunted Web of Intrigue™ has crashed and burned. Not only do our contacts not know who's doing what to whom but most are actually worried about their jobs. So, we make this passionate plea—if you have information on the corp war let us know and we'll post everything we got.

Without each other what do we have? ...<Swelling muzak> I got you babe ... Click here fast.

#### KISS AND TELL

We don't usually get into the who's sleeping with whore veepstakes; we like to leave that we lewsfaxes and other rags. But wo leave that Nadja Daviar—our hot and sexy IICAS VP—has been seen in DeeCee dining the ayoung stud (that's what Foxy Roxy bhim, not me). Well, Foxy knows a prime the beef when she sees one, but she's higher brick wall trying to find out who this sees what Foxy has so far and what Foxy has so far and yet own say to the hunt for the hystery man in the VP's life.

#### **TECHNOSPECTIVE**

Say goodbye to the Fifties. Take a look back at the last ten years of our little Awakened world in good, old-fashioned Shadowland style. Check out the movers, the shakers, the freaks and the frauds, plus we got all of your favorite posts, vid-clips, rumors and factoids. We're even keeping D's will online for those of you still trying to win the big dragon lottery. Plus, play our Top Story of 2060 guessing game,

#### WEIRD STUFF

How's this for weird? A "security malfunction" (Beep Beep Beep—corp jargon alert—everyone get yer wading boots) at Renraku's Seattle arcology left nine shoppers dead, fifteen wounded and the arc closed to the public "while we inspect the systems and mourn those unfortunates who died in this freak accident" (hope you grabbed your hip waders, chummer). What do you have, boyz and grrrls? Let's show them how to inspect that system. Post your results here.