

THE
ESOTERRORISTS

SIX PACKED

by Paolo F. Bongiovanni

Sample file

A man with glasses and a goatee is shown from the chest up, wearing a dark tactical vest with multiple straps and buckles. He is holding a large, curved knife in his right hand. His face and the vest are splattered with red blood. The background is a dark, textured wall with some wooden beams visible at the top. The overall tone is dark and gritty.

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A fast-play adventure for The Esoterrorists

by Paolo F. Bongiovanni

CREDITS

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Similarities between characters and places in this book and real persons and places are coincidental.

CONTENTS

CREDITS	2
CONTENTS	3
INTRODUCTION	4
BACKSTORY	4
Investigative Trigger	4
Sinister Conspiracy	4
Trail of Clues	6
SCENES	7
The Debriefing	7
The Slaughterhouse	7
The Black Cherry Pub	12
The Alexis Hit Team	14
Fred's Apartment	15
Options	17
York's Mediterranean Catering	18
Showdown at the Ancient Farn Hotel	19
TORTURE DOG	23
Game Statistics	23
Hush-Hush	24
APPENDIX	25
References	25

Sample file



INTRODUCTION

Six Packed is a fast-paced adventure for The Esoterrorists, where the players are short on time before a major supernatural attack: monsters of unremitting horror attempting to derail the Northern Ireland peace process.

Characters should have a plausible reason to be in London, and one of them at least should be a UK law enforcement officer. The scenario can easily be expanded to fill one or two further sessions, by reducing the pace in the initial scenes and middle scenes and using optional scenes provided. This adventure makes little use of Academic skills, is heavy on Interpersonal ones and light on technical ones. Be generous when giving out clues; if a suggested ability is plausible, go for it.

The next section gives a brief summary of the events which pre-date the beginning of the scenario, and what the plans of the esoterrorists are. The likely scenes the player will play and their interrelation are also presented in a graphical format with a very brief description of each of them.

The following sections will present one scene at a time, by providing a brief description of its context and purpose, a description of all the characters the players can interact with, the core clues which are available and the optional clues which can be gathered by spending investigative points.

BACKSTORY

Investigative Trigger

A brutal mass-murder in a London slaughterhouse has the hallmarks of an Esoterrorist ritual. An OV team, partly consisting of local law enforcement and partly under cover agents is dispatched to investigate.

Sinister Conspiracy

George Bingham and Fred Seymore are members of the Ulster Loyalist Defense Force (ULDF), a loyalist terrorist splinter group in Northern Ireland.

The recent peace process taking place in Northern Ireland, where a shared Catholic and Protestant government is being installed, is the nemesis of what George has always fought for. He is determined not to let it happen, by every means at his disposal. When their original group signed up to the peace accord, he signed up with the ULDF.

Fred has been his friend and accomplice since the day they were kids roaming the streets in Belfast. Their relationship has always been skewed towards a dominance of George over Fred, at least until 12 months ago.

One of the last efforts to break up the peace talks performed by the still united ULDF movement has been the killing of a seventeen years old boy, son of a renowned IRA leader, Jeremy O'Leary.

Fred and George were chosen to carry out the murder. Jeremy went every Wednesday to football training by bike; the plan was to drive him down at fast speed. Fred, when seeing

